

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru 4♦
 Responsive thru 4♦ Maximal
 Support: Dbl. thru 2♥ Redbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1 level 8 to 15 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 Cue-bid is one-round force, may be limit

JUMP OVERCALL
 Strong Intermediate Weak
 Intermediate when Vul: Intmdt in balancing

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID
 OVER: Minor Major Artif. Bids
 Natural
 Strong T/O
 Michaels
 Modified (Mini-Maxi)

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 6 key cards when 2 suits known, 4♣4♦ = RKCB for minors
 Exclusion, Specific Kings
 vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)
 versus Suits versus Notrump
 (X)x x x x x (X)x x x x x
 (X)x x x x x (X)x x x x x
 (A)K x T 9 x (A)K J x A(Q)J x
 K Q x K J(T)x A J(T)9 A T(9)x
 Q J x K T(9)x K Q J x K Q T 9
 J T x Q T(9)x Q J T x Q T(9)x
 K Q T 9 (J) T 9 x T 9 x x

LENGTH LEADS:
 4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

SPECIAL CARDING

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems On
 Conv. _____
 Balancing: 11 to 14
 Jump to 2NT: Minors 2 Lowest
 Conv. Mini-Maxi

DEFENSE VS NOTRUMP
 vs: Strong Weak
 2♣ ♣+ Higher ♣+ Higher
 2♦ ♦+ One major ♦+ One Major
 2♥ Majors Majors
 2♠ Natural Natural
 Dbl: One suit One Suit
 Other Also in Balancing
 Weak NT=xx-15, Strong NT=15-xx

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble Implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other System On, RDBL forces 2♣

VS Opening Preempts Double Is
 Takeout thru 4♥ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: Leaping Michaels

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DEFENSIVE CARDING
 vs SUITS vs NT
 Standard:
 Except
 Leads: Ace asks Attitude
 K asks count
 Upside-Down:
 count
 attitude

FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

PLEASE ASK

GENERAL APPROACH
 2 over 1
TWO OVER ONE: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

NOTRUMP OPENING BIDS
 1NT 15 to 17
 3♣ 5/5 Weak
 3♦ 5/5 Game Forcing
 3♥ splinter, 5-4 in minors
 3♠ splinter, 5-4 in minors
 5-card Major common
 System on over everything
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (dir denies)
 2♠ Transfer to ♣ Neg. Double _____
 2NT Transfer to ♦ Other: _____

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♣ Relay to 3NT
 2NT-3♣/3♥, 3♠=5 Major
 3NT _____ to _____
 minor suit preempt
 Conventional NT Openings
 Smolen; 1NT-2♣-2♦-2♥=weak
 Phoney Stayman

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING NF
 Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Bergen, 3♣ is constructive
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Drury Reverse 2-Way Fit
 Other: 2♣=3 H/S, 2♦=4H/S

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: Criss-Cross
 Frequently bypass 4 + ♦
 1NT/1♣ 6 to 10
 2NT Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: _____

DESCRIBE **RESPONSES/REBIDS**
 2♣ 20 to + HCP Controls
 Strong Other
 2♦ Resp: Neg. Waiting 2♥=2, 2♠=3+
 2♦ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv.
 2♥ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv.
 2♠ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv.

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF
 Weak Jump Shifts not in Comp 4th Suit Forcing to Babel
 1m-2M = weak jump shift except 1♦-2♥
 Good-Bad 2NT in many situations (2NT = BAD) / Transfer Advances/
 Lebensohl in resp to reverses, 2-level TO X's / 1♦-2♥ = 5s, 4+h, < 11 HCP