SPECIAL DOUBLES
After Overcall: Penalty $\square$
Negative $\square$ thru 3 S
Responsive ■: thru 4D Maximal ■
Support: Dbl. $\square$ thru 2 H Redbl $\square$
Card-showing $\quad \square \quad$ Min. Offshape T/O $\square$

## SIMPLE OVERCALL

1 level 8 to 15 HCP (usually) often 4 cards $\quad \square \quad$ very light style $\quad \square$

## Responses

New Suit: Forcing $\square$ NFConst $\square$ NF $\square$
Jump Raise: Forcing $\square$ Inv. $\square$ Weak $\square$ 1C2D and 1D3C overcalls=Flannery

## JUMP OVERCALL

Strong $\square$ Intermediate $\square$ Weak Intermediate in balancing seat

OPENING PREEMPTS
Sound Light Very Light

## 3/4-bids

Conv./Resp. No outside Ace

| DIRECT CUEBID |  |  |  |
| :--- | :---: | :---: | :---: |
| OVER: | Minor | Major | Artif. Bids |
| Natural | $\square$ | $\square$ | $\square$ |
| Strong T/O | $\square$ | $\square$ | $\square$ |
| Michaels | $\square$ | $\square$ | $\square$ |
| Modified (mini-maxi) |  |  |  |

Exclusion, Specific Kings,Boland when 4NT or 5NT is invitational
vs Interference: $\quad \mathrm{DOPI} \square \quad \mathrm{DEPO} \square \quad$ Level: $\quad$ ROPI $\square$

| LEADS (circle card led, if not in bold) |  |  |  |
| :---: | :---: | :---: | :---: |
| versus Suits |  | versus Notrump |  |
| X X | XXXX | $\mathrm{x} \times$ | $\mathbf{x X X X}$ |
| $\mathrm{X} \times \mathrm{X}$ | X X X X | $\mathrm{X} \times \mathrm{X}$ | XXXXX |
| AK X | T 9 x | AK Jx | AQ J $x$ |
| $K$ Qx | K J T x | A JT 9 | AT9 ${ }^{\text {d }}$ |
| Q Jx | KT 9 x | KQ Jx | KQT 9 |
| T x | QT 9 x | Q JTx | QT 9 x |
| KQT 9 |  | J T 9 x | T $9 \mathrm{x} x$ |


| LENGTH LEADS: |  |  |
| :--- | :--- | :---: |
| 4th Best | vs SUITS $\quad \square \quad$ vs NT |  |
| 3rd/5th Best | vs SUITS $\quad \square$ |  |
|  | vs NT |  |
|  | Attitude vs NT |  |

## Primary signal to partner's leads

Attitude $\square$ Count $\square$ Suit Preference
SPECIAL CARDING

NOTRUMP OVERCALLS
Direct: 15 to 18 Systems On Conv. $\square$
Balancing: 11 to 14 Jump to 2NT: Minors $\square 2$ Lowest $\square$
Conv. $\square$ Mini maxi system on over bal.

NAMES Mark Bercuvitz and Gary Bernstein (Feb 5, 2008)

## GENERAL APPROACH

TWO OVER ONE: Game Forcing $\square$ Game Forcing Except When Suit Rebid VERY LIGHT: $\quad$ Openings $\square$ 3rd Hand $\square \quad$ Overcalls $\square \quad$ Preempts $\square$ FORCING OPENING: $\quad \square$ Natural 2 Bids $\square$ Other $\square$ Walsh

| NOTRUMP OPENING BIDS |  |
| :---: | :---: |
| $15 \begin{gathered} \text { 1NT } \\ \text { to } \\ \hline \end{gathered}$ | 3 5C 5D weak |
| to | 3 5C 5D forcing |
| $\overline{\text { 5-card Major common } \square}$ | $3 \vee$ splinter |
| System on over 2CX | 3 splinter |
| 2 Stayman - Puppet | 3 other major slam try |
| 2 Transfer to $\square$ Forcing Stayman | 4 4 4 Transfer Smolen |
| 2 Transfer to | Lebensohl - (Dir. denies) |
| 2 . Transfer to C | Neg. Double - |
| 2NT Transfer to D | Other: Super acceptance |

2NT $\frac{20}{\text { Puppet Stayman }}$ Transfer Responses: Jacoby Texas 3. Relay to 3NT

Puppet 3D denies 5-major

## 3NT

$\qquad$ to
Strong major-no other A
Conventional NT Openings Smolen 2H=5/4-4/5 8/9 pts Boland Phoney Stayman

| MAJOR OPENING | MINOR OPENING |
| :---: | :---: |
| Expected Min. Length 45 | Expected Min. Length 4 3 0-2 Conv. |
| 1st/2nd $\quad \square$ | 1- $\quad \square \quad \square \square \square$ |
| 3rd/4th $\quad \square$ | 1* $\quad \square \square \square \square$ |
| RESPONSES | RESPONSES |
| Double Raise: Force $\square$ Inv. $\square$ Weak $\square$ | Double Raise: Force $\square$ Inv. $\square$ Weak |
| After Overcall: Force $\square$ Inv. $\square$ Weak $\square$ | After Overcall: Force $\square$ Inv. $\square$ Weak |
| Conv. Raise: 2NT $\square$ 3NT $\square$ Splinter $\square$ | Forcing Raise: $\mathrm{J} / \mathrm{S}$ in other minor $\square$ |
| Other: 5-step Bergen(2nd step Jacoby)Cons | Single raise $\square$ Other: Criss cross lim |
| 1NT: Forcing ■ Semi-forcing ■ | Frequently bypass $4+$ - |
| 2NT: Forcing $\square$ Inv. $\square \ldots \quad$ to | 1NT/1 8 to 10 |
| 3NT: 13 to 15 | 2NT Forcing $\square \quad$ Inv. $\square 11$ to 12 |
| Drury $\square$ : Reverse $\square$ 2-Way $\square$ Fit $\square$ | 3NT: 13 to 15 |
| Other: $2 \mathrm{C}=4 \mathrm{HS}, 8-11 / / 2 \mathrm{D}=3 \mathrm{HS}$ limit | Other: Mitchell NT/RevFlannery 1D2H=5S4H |


| MAJOR OPENING | MINOR OPENING |
| :---: | :---: |
| Expected Min. Length 4 | Expected Min. Length 4 3 0-2 Conv. |
| 1st/2nd $\quad \square$ | 1- $\quad \square \quad \square \square \square$ |
| 3rd/4th $\square$ | 1* $\quad \square \square \square \square$ |
| RESPONSES | RESPONSES |
| Double Raise: Force $\square$ Inv. $\square$ Weak $\square$ | Double Raise: Force $\square$ Inv. $\square$ Weak |
| After Overcall: Force $\square$ Inv. $\square$ Weak $\square$ | After Overcall: Force $\square$ Inv. $\square$ Weak |
| Conv. Raise: 2NT $\square$ 3NT $\square$ Splinter $\square$ | Forcing Raise: $\mathrm{J} / \mathrm{S}$ in other minor $\square$ |
| Other: 5-step Bergen(2nd step Jacoby)Cons | Single raise ■ Other: Criss cross limit |
| 1NT: Forcing ■ Semi-forcing | Frequently bypass $4+$ |
| 2NT: Forcing $\square$ Inv. $\square \ldots$ __to | $1 \mathrm{NT} / 1$ t 8 to 10 |
| 3NT: 13 to 15 | 2NT Forcing $\square \quad$ Inv. $\square 11$ to 12 |
| Drury $\square$ : Reverse $\square$ 2-Way $\square$ Fit $\square$ | 3NT: 13 to 15 |
| Other: $2 \mathrm{C}=4 \mathrm{HS}, 8-11 / / 2 \mathrm{D}=3 \mathrm{HS}$ limit | Other: Mitchell NT/RevFlannery 1D2H=5S4H |

DEFENSIVE CARDING

Standard:
AQ asks attitude, $K$ asks count
Coded 9/10 always
Upside-Down:

## count

attitude

## FIRST DISCARD

Lavinthal
Odd/Even
Upside down

## OTHER CARDING

Smith Echo
Trump Suit Pref.
Foster Echo
PLEASE ASK \#

| GENERAL APPROACH |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| TWO OVER ONE: $\quad$ Game Forcing $\square \quad$ Game Forcing Except When Suit RebidVERY LIGHT: Openings $\square$ 3rd Hand $\square$ Overcalls $\square$FORCING OPENING: $\quad$ Preempts $\square$F $\quad$ 2 $\quad \square \quad$ Natural 2 Bids $\square$ |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |


| DESCRIBE <br> 2\% 20+ to $\qquad$ HCP or 5 loser | RESPONSES/REBIDS 2H=neg: <2Q or 1 K |
| :---: | :---: |
| ```2* Resp: Neg. }\square\mathrm{ Waiting``` | Kokish 2C2D2H2S2Nt=25+ |
| 2ヶ 11 to 16 HCP Flannery | Describe |
| Natural: Weak $\square$ Intermediate $\square$ Strong $\square$ Conv. $\square$ | 2NT Force $\quad$ New Suit NF |
| 20 5 to 11 HCP | Ogust bb bg gb gg |
| Natural: Weak $\square$ Intermediate $\square$ Strong $\square$ Conv. $\square$ | 2NT Force $\square$ New Suit NF |
| 29 5 to 11 HCP | Ogust |
| Natural: Weak $\square$ Intermediate $\square$ Strong $\square$ Conv. $\square$ | 2NT Force $\square$ New Suit NF |
| OTHER CONV. CALLS: New Minor Forcing: Weak Jump Shifts not in Comp. | 2-Way NMF $\square$ Clubs only Game Good bad 2NT,Astro cue $6 / 4$ |
| Suction over big C, Lebensol over reverse+2 level TOX, Un | n/un lower/lower,higher/higher |
| 1NTP2CX-Pno4HS,XXmaxH,2DmaxS,2HSmin//1NTtrfX-Pn | no3support,xx3max.2HS3min |
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