

Responses to Jump Shifts

1-Major – 1NT, 3 minor - ?

The general principal is that any suit bid and repeated by responder is natural and non-forcing. Any single raise of one opener's suits is natural and non-forcing. 3NT is natural. Any suit **above** opener's first suit shows a limit raise. The **first available** suit above opener's first-bid suit shows a limit raise in opener's jump-shift (lower-ranking) suit. The second suit above shows a limit in opener's first-bid (higher-ranking) suit.

Note that we play a jump shift is forcing to game.

Reverses are dealt with using Good/Bad 2NT, where 2NT shows a good hand. See system notes.

Examples

1H	1NT	
3C	3D	Natural, min
	3H	Natural, min
	3NT	Natural, min
	4C	Natural, min
	3S	Can't be spades, you would have bid them over 1H. Limit in clubs
	4D	Can't be diamonds, you would have bid 3D. Limit in hearts.

1S	1NT	
3D	3H	Natural, min
	3S	Natural, min
	3NT	Natural, min
	4C	Natural, min (something like x, xxx, xx, KQJxxxx)
	4D	Natural, min
	4H	Limit raise, diamonds
	4S	Limit raise, spades

1D – 1Major, 3 clubs - ?

Same principles apply:

1D	1H	
3C	3D	Natural, min
	3H	Natural, min
	3NT	Natural
	4C	Natural, min
	3S	Limit+ for clubs
	4D	Limit+ for diamonds